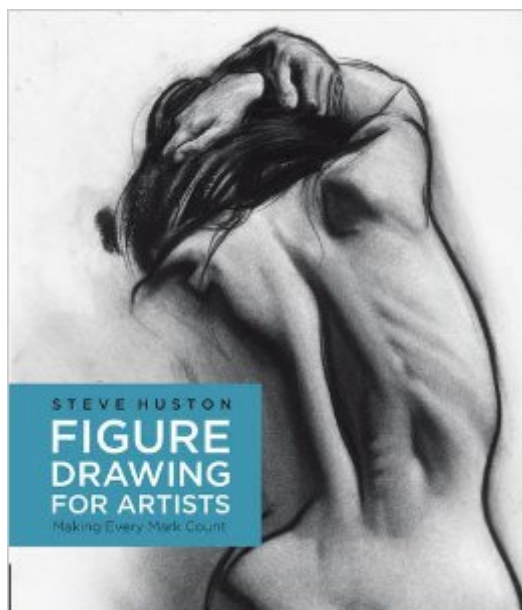


The book was found

Figure Drawing For Artists: Making Every Mark Count



Synopsis

How often does an aspiring artist read a book or take a class on drawing the human body, only to end up with page after page of stiff lifeless marks rather than the well-conceived figure the course promised? Though there are many books on drawing the human figure, none teach how to draw a figure from the first few marks of the quick sketch to the last virtuosic stroke of the finished masterpiece, let alone through a convincing, easy-to-understand method. That changes now. In *Figure Drawing for Artists: Making Every Mark Count*, award-winning fine artist Steve Huston shows beginners and pros alike the two foundational concepts behind the greatest masterpieces in art and how to use them as the basis for their own success. Embark on a drawing journey and discover how these twin pillars of support are behind everything from the Venus De Milo to Michelangelo's Sibyl to George Bellow's Stag at Sharkey's, how they're the fundamental tools for animation studios around the world, and how the best comic book artists from the beginnings of the art form until now use them whether they know it or not. *Figure Drawing for Artists: Making Every Mark Count* sketches out the same two-step method taught to the artists of DreamWorks, Warner Brothers, and Disney Animation, so pick up a pencil and get drawing.

Book Information

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Customer Reviews

"Steve Huston's new instruction book, *FIGURE DRAWING FOR ARTISTS*, has been long over due and something I have personally waited for. A consummate draftsman, brilliant painter and one of the most knowledgeable artist I have ever had the pleasure of knowing has made this valuable book

available for anyone who is truly interested in understanding the principals of drawing. This book will be the yardstick that all other instructional drawing books are measured by." - Dan McCaw, Fine Artist

"Steve Huston is a living master, and one of the few who can teach as well as he paints. He's both a mentor and an inspiration to a new generation of professional artists around the world." - Joshua Jacobo, Cofounder and CEO, New Masters Academy

"Steve Huston is one of the most uniquely powerful artists out there . . . a modern master. [Figure Drawing for Artists] is a phenomenal resource. Steve's insight and love for what he does inspires. This book should be in every student's library. That being said, it's for every artist - students and professionals alike." - Carlos Huante, Art Director, Industrial Light & Magic, a division of Lucasfilm

"an authoritative and useful book with a range of expert tips, pointers and advice that will help your figure drawing" - Paint & Draw

"Finally a book that emphasises gesture and rhythm first and foremost. I think the book is weighted just right for making it clear to the current photocopyist culture, and the overly medicalized anatomy culture, that gesture, rhythm, and playful, designed proportion are by far the most important initial visual ideas. Not only for the figure, but for entire images." - Erik Olsen, faculty at College of Creative Studies, Detroit

Steve Huston was born and raised in Alaska. He studied at Pasadena's Art Center College of Design. Graduating with his BFA, Huston began illustrating. His client list eventually included such names as Caesar's Palace, MGM, Paramount Pictures and Universal Studios. After nearly a decade of doing commercial work, Huston decided a change was in order. He's developed his unique teaching method over 30 years, teaching drawing, painting and composition- first at his Alma Mater, then at the Disney, Warner Brother, Dreamworks, and most other major studios. Influences include among others Titian, Michelangelo, Rembrandt, the early American Tonalists, the homespun character of the WPA art projects, and the heroic and graphic inventions of the American Comic Book form. Since then, Steve has shown his fine art pieces around the world. He's the only artist in the history of the California Art Club to win their gold medal three times. His work has been featured in Art News, American Art Collector, Harper's Magazine, Southwest Art, American Artist, Western Art & Architecture, Playboy, and many others.

What am I missing? I am a big fan of Steve Huston the artist and instructor. I have seen his videos, which are very thorough and detailed. I admire his skill. The book was a let down. It didn't seem to surpass other books on the market and in some ways, fell short of them. There is less instruction than I hoped. Much of the text needs a re write for clarity as well as some additions for depth. The

pictures don't clearly support the text, at least not easily. The authors fabulous sketches aren't even here in abundance, and while it isn't a show off book, if the instruction is lacking, which I believe it is, then at least give us more eye candy or material to copy. This is much more like a fancy set of notes for those who have studied with Steve Huston or taken his classes. Negative reviews don't make me popular but I have to call it as I see it. It pains me to say it, but I think there are better books out there. So you can get some idea where I am coming from and determine if this review is has relevance to you, some books I really like are Mike Matessi's Drawing Force and The Weatherly Guide to Drawing Animals, Rankin's Fast Sketching Techniques, and Mellem's Sketching People.

I have such a huge artist crush on Steve Huston that I was positively salivating when I heard he was putting together this book. I have not been disappointed. What a delectable book! There is something for everyone from beginner to old timer. Huston's work is masterful and he is a pretty good teacher, too. There are lots of art books out there, you'll be hard pressed to find one that is as readable as this one is. Read this book. Draw along with the chapters. In the end you will be a better artist. Simple as that. Money well spent.

Very much enjoyed this book. As well as being informative and well written, it has immediately made a huge difference in my drawing. I read and practiced using the book as a guide during the week between going to life drawing classes. My improvement increased significantly as I was able to capture the proportions and gestures more easily. This is of the most useful drawing books I have ever come across.

A wonderful figure drawing primer by a positive and engaging author and talented artist. This book combined with Andrew Loomis' have helped my figure drawing tremendously.

This guy truly knows his stuff. I like his way of teaching in video and in person, there's eloquence in his teachings and this book is no different. This book paired with an understanding of anatomy is best. If one has seen Steve Huston's videos or one on one workshops one can immediately see his draftsmanship on this difficult journey of figure drawing. I had the pleasure of seeing a one day workshop of Steve's and one needs to understand he can't explain every detail of figure drawing he doesn't have time to explain everything you need to know. It's like having JK Rowling read the whole Harry Potter in one day. What Mr. Huston provides in this book is a starting point for many artists, which I wish I had when I started, and a different angle on figure drawing. I have two anatomy books

to help with anatomy so suggest you do the same. If you bought this book is because you still need help, and I believe gesture and proportion is mostly everyone's weakness well if you truly take the time to use this book you will get better, or at least making every mark count.

The author shows you how he approaches drawing, demonstrating his technique with lots of examples. I have been doing basic drawing for a long time and this book provided the tools I needed to elevate my drawing ability to a higher level.

Can't say enough about this book. Love, love Steve Huston's art work and online classes. The book takes puts it all together. Great description, easy to follow but in depth enough to challenge any level of artist.

I love Steve Huston's style, and this book is a great introduction to it. I was hoping for something a bit more in depth, but there is also a paid channel that offers just that on youtube called NewMastersAcademy. They also offer lots of teasers there as well as a free head tutorial from Steve that is very in depth. Check it out

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